Andiamo, a Graphical User Interface for Ohio University’s Hauser-Feshbach Implementation

MATTHEW BROOKS, Ohio Univ — First and foremost, I am not a physicist. I am an undergraduate computer science major/Japanese minor at Ohio University. However, I am working for Zach Meisel, in the Ohio University’s physics department. This is the first software development project I’ve ever done. My charge is/was to create a graphical program that can be used to more easily set up Hauser-Feshbach equation input files. The input files are of the format expected by the Hauser-Feshbach 2002 code developed by a handful of people at the university. I regularly attend group meetings with Zach and his other subordinates, but these are mostly used as a way for us to discuss our progress and any troubles or roadblocks we may have encountered. I was encouraged to try to come with his group to this event because it could help expose me to the scientific culture of astrophysics research. While I know very little about particles and epic space events, my poster would be an informative and (hopefully) inspiring one that could help get other undergraduates interested in doing object oriented programming. This could be more exposure for them, as I believe a lot of physics majors only learn scripting languages.

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