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PolyGraph: a Polymer Visualization system¹ ASHOK CUTKOSKY*, NAJEEB TARAZI*, EREZ LIEBERMAN AIDEN, Harvard University — Rapid advances in computational hardware and parallelization have made complex simulations of large polymers increasingly ubiquitous. However, visualizing such simulations remains a challenge. Here we present PolyGraph, a Blender-powered visualization system for complex polymer simulations. As a specific example, we study molecular dynamics simulations of condensing polymers. We illustrate our initial simulation results, suggesting that formation of local beads is an initial step in the condensation process. (This finding is consistent with earlier conjectures about polymer condensation.) PolyGraph makes it possible to create precise and visually appealing clips of polymer simulations. *contributed equally

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