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Smoothing a Rock by Chipping¹ SIDNEY REDNER,
PAUL KRAPIVSKY, Boston University — We investigate an ideal-
ized model for the size reduction and smoothing of a polygonal rock
due to repeated chipping at corners. Each chip is sufficiently small so
that only a single corner and a fraction of its two adjacent sides are
cut from the object in a single chipping event. After a large number of
chipping events, the shape is not circular, with the distribution of facet
lengths and corner angles broadly distributed. In the long-time limit,
the shape of the object is not a unique, but rather is characterized by
large sample-to-sample fluctuations.

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