Abstract Submitted for the NEF12 Meeting of The American Physical Society

iPhone and ipad App Development ANDREW DUFFY, Boston University — This workshop is a basic introduction to creating apps for the iPhone, the iPod Touch, and the iPad. No prior knowledge is assumed. We will cover the basics of drawing and animating; learn a little Objective-C; become familiar with the XCode environment in which apps are created on the Mac; and get an introduction to Interface Builder, where we lay out various buttons and sliders, etc. Workshop attendees must bring their own Mac computers, with Apple's latest version of XCode already downloaded and installed.

Abstract APS APS

Date submitted: 26 Oct 2012 Electronic form version 1.4