

Abstract Submitted  
for the TSS14 Meeting of  
The American Physical Society

**Computational Physics in the Introductory Physics Lab** THOMAS O'KUMA, Lee College — VPython (<http://vpython.org>) is a 3D programming language that enable students to fairly quickly create physics situations that help them visualize what is happening in a 2D or 3D world. In this presentation, I will discuss why and how I am using VPython for some of my calculus-based physics laboratory activities. I will also show some student generated results.

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Date submitted: 26 Feb 2014

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