

Abstract Submitted
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Acoustic Noise Generation using Mathematica DWIGHT RUSSELL, Baylor University — Mathematica has the ability to produce a variety of sound including noise. Both time domain and frequency domain methods will be presented for generating noise. In particular a somewhat different method with a waveform constructed using a random discrete variation in frequency will be discussed. The “quality” of the noise generated, white noise, pink noise etc., will also be considered.

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