

Abstract Submitted  
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**Interactive Computational Physics** ZAKARY NOEL, Lee College —  
Vpython is a graphic computer program that is useful for easily creating representations of physical situations that cannot always be replicated in conventional labs. My goal is to present a number of programs that will further aid in making Vpython an interactive, easily useable tool for both those with and without prior programming knowledge. I hope to include projects developed in and out of class time, and display individual components of programs which can be integrated into other simulations.

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